

# **DMAIC: Breaking the Cycle** of Recurring Project **Problems**

A structured approach for Agile project managers to permanently solve delivery challenges

*#ManagingProjectsTheAgileWay #DMAIC #LeanSixSigma #ProjectManagement #ProcessImprovement #AgileDelivery* 

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# The Problem: Project **Groundhog Day**

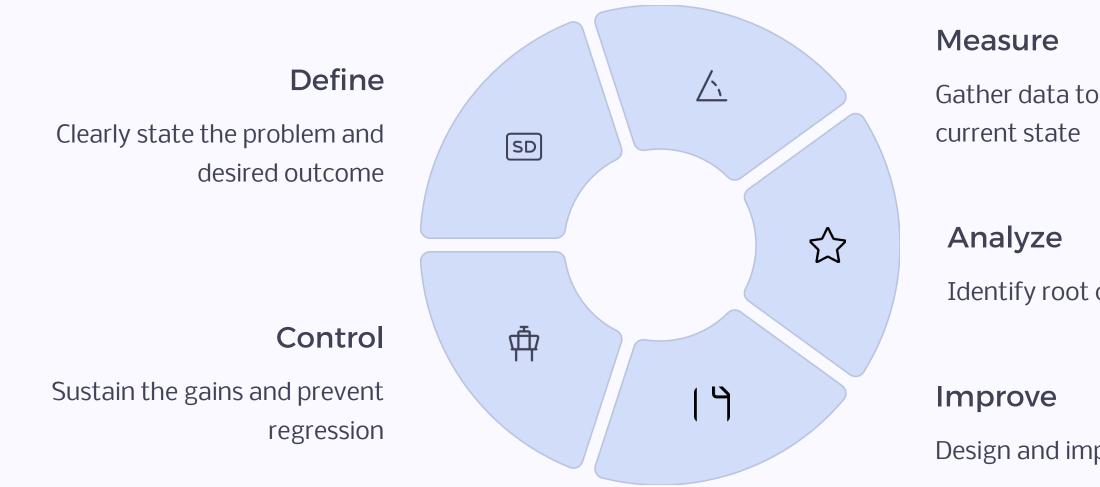
Every project manager has experienced it: the same issues surfacing sprint after sprint, despite your best efforts to address them.

- Testing delays that push deadlines
- Approval bottlenecks holding up progress
- Stories consistently rolling over to next sprint
- Scope creep that never truly gets contained



## Introducing DMAIC: Beyond Agile Problem-Solving

While Agile gives us iterative improvement, it doesn't always provide the structure to solve persistent problems at their root.



### Gather data to understand the

### Identify root causes of the issue

### Design and implement solutions

# When to Use DMAIC in Agile Environments

DMAIC is your go-to approach when you hear these recurring statements:

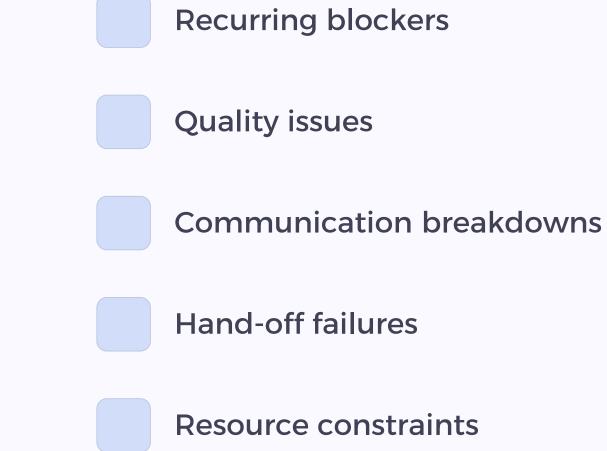
"We never finish all the stories we commit to."

"Testing is always the bottleneck."

"Stakeholder feedback comes too late."

"We're constantly reworking the same feature."

These aren't one-off issues. They're patterns that need systematic resolution.



# Step 1: Define

## **Key Activities**:

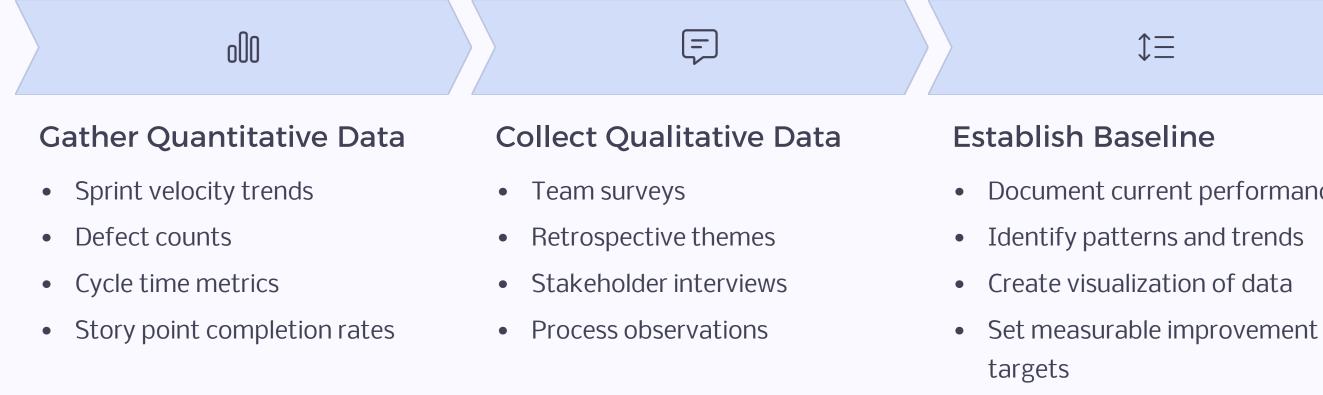
- Clearly articulate the recurring issue
- Identify all relevant stakeholders
- Establish project boundaries
- Define what success looks like

Example: "Our team consistently carries over 40% of stories into the next sprint, impacting delivery timelines and team morale."



Clarity is key-vague problems yield vague solutions.

# **Step 2: Measure**



Data removes assumptions and shows whether the issue is systemic or situational.

 $\downarrow \equiv$ 

- Document current performance
- Identify patterns and trends

# Step 3: Analyze

Use proven analytical techniques to identify true root causes, not just symptoms:

- 5 Whys Ask "why" repeatedly to drill down to fundamental causes
- Fishbone (Ishikawa) diagrams Map potential causes across categories
- Pareto charts Identify the vital few causes creating the majority of issues
- Value Stream Mapping Visualize waste in the process flow



Example: "Why are stories rolling over?"  $\rightarrow$  "They're too big."  $\rightarrow$  "Why?"  $\rightarrow$  "Unclear requirements."  $\rightarrow$  "Why?"  $\rightarrow$ "Insufficient backlog refinement."

## Step 4: Improve

## **Brainstorm Solutions**

Generate multiple potential improvements based on root cause analysis

## 2 Prioritize Interventions

Select high-impact, low-effort solutions first

## **3** Pilot Changes

Test improvements in a controlled environment

## Evaluate Results

Measure effectiveness against baseline data

## Refine Approach

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Adjust solutions based on feedback and results

Start small and iterate. Improvement doesn't need to be complex-it just needs to stick.

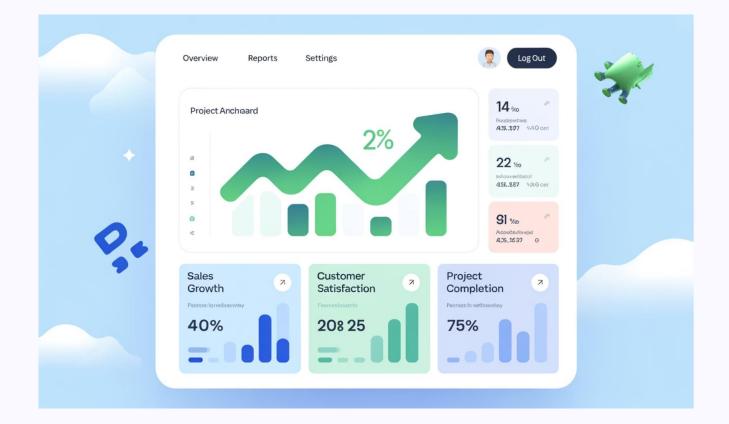


## **Step 5: Control**

## Sustain your improvements by:

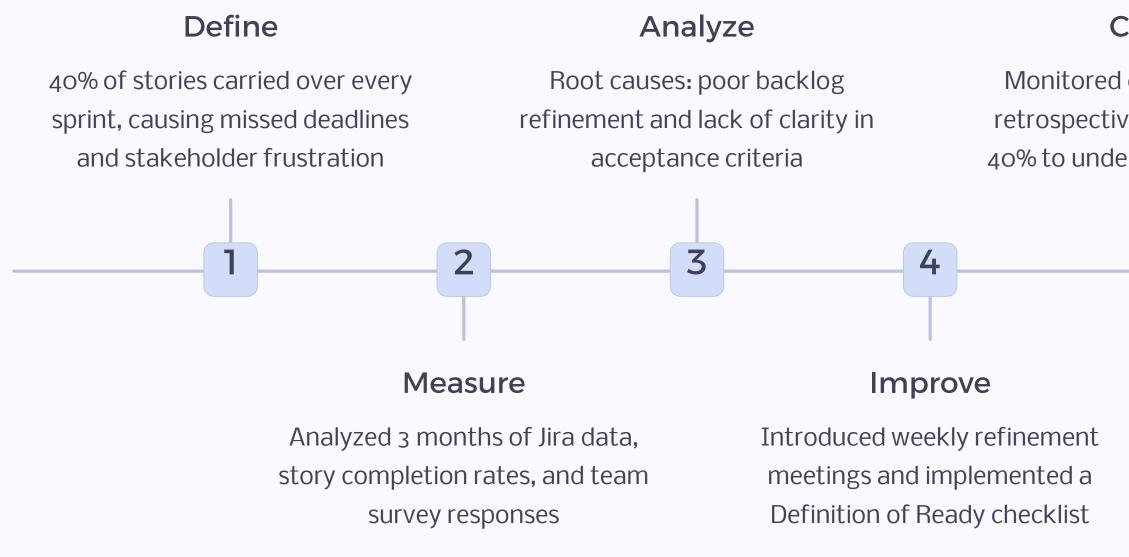
- Creating new process documentation
- Adding checklist items to ceremonies
- Establishing ongoing monitoring metrics
- Updating team training materials
- Building verification into retrospectives

Control is about **building stability** so the issue doesn't resurface when pressure mounts.



Monitor key performance indicators over time to ensure improvements stick.

## **Real-World Example: Story Rollover Crisis**

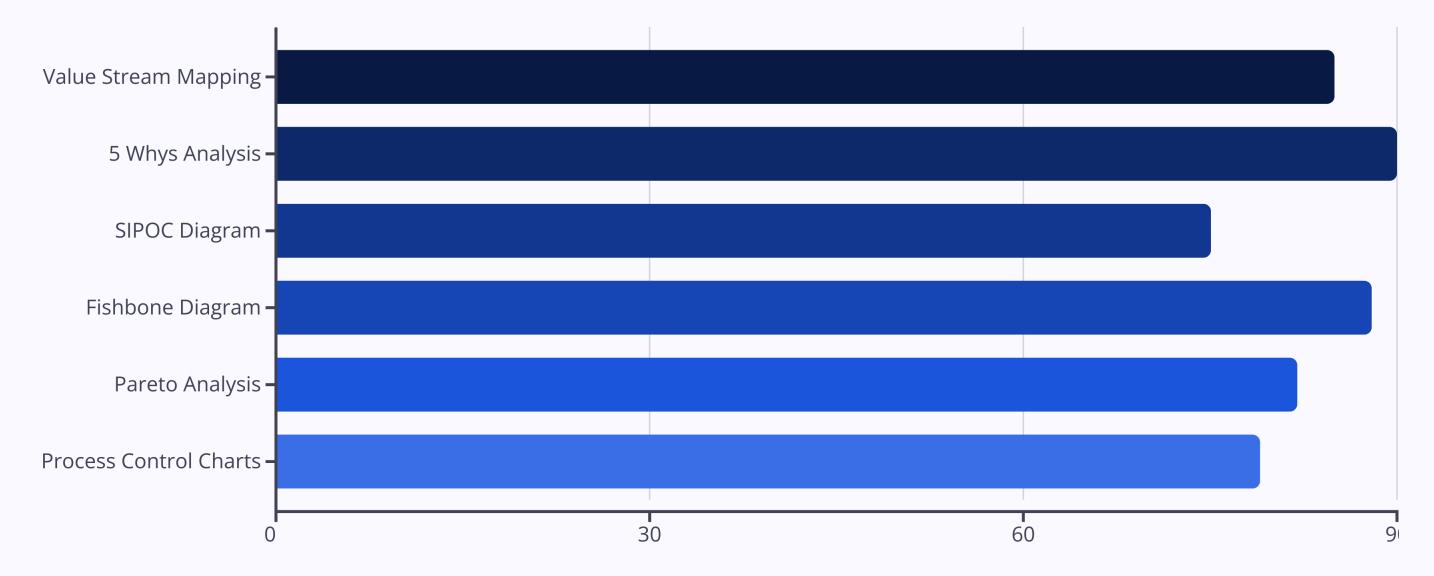


## Control

## Monitored carryover rates in retrospectives; improved from 40% to under 15% in two sprints



## **DMAIC Tools for Agile Project Managers**



Based on survey of 200 Agile project managers who implemented DMAIC for process improvement

# Integrating DMAIC with Agile Ceremonies

## **Sprint Planning**

Use Define and Measure insights to adjust capacity planning and story prioritization

### **Sprint Review**

Demonstrate progress on DMAIC metrics to stakeholders alongside feature demos

## **Daily Standups**

Track improvement initiatives and identify new data points for the Measure phase

### Retrospective

Use Analyze techniques to dig deeper into issues and evaluate Control effectiveness

DMAIC doesn't replace Agile-it enhances it by providing structure to solve persistent problems.

## **Common Pitfalls and How to Avoid Them**

## Pitfalls:

- Rushing through the Define phase
- Collecting insufficient data
- Fixing symptoms instead of root causes
- Implementing too many changes at once
- Neglecting the Control phase

## **Best Practices**:

- Take time to get stakeholder alignment
- Set clear metrics before starting •
- Use multiple analysis techniques
- Test one solution at a time
- Build monitoring into existing ceremonies

# Key Takeaways

## Move from reactive to proactive problem-solving

DMAIC provides the structure to permanently resolve recurring issues, not just patch them temporarily.

## Leverage data to drive decisions

Replace assumptions with measurements to identify true causes and validate improvements.

## Integrate with existing Agile practices

DMAIC complements Agile frameworks by adding depth to continuous improvement efforts.

## **Build sustainable solutions**

The Control phase ensures improvements stick, even when teams are under pressure.

In Agile environments, we move fast-but fast doesn't always mean smart. DMAIC transforms teams from problem managers to problem solvers.